

Robust Graph Filter Identification and Graph Denoising from Signal Observations

Samuel Rey

King Juan Carlos University - Madrid (Spain)

In collaboration with Victor Tenorio, Antonio G. Marques

Graph Signal Processing Workshop 2023 (GSP 2023) - Oxford,
United Kingdom - June 12-14, 2023

- ▶ Data is becoming **heterogeneous** and **pervasive** [Kolaczyk09][Leskovec20]
 - ⇒ Often defined over irregular domains and networks
 - ⇒ More complex structure demands more complex architectures
- ▶ **GSP**: models data structure as a graph [Shuman13][Ortega18]
 - ⇒ Leverages the **graph topology** to process the data



Social network



Brain network



Home automation network

- ▶ Data is becoming **heterogeneous** and **pervasive** [Kolaczyk09][Leskovec20]
 - ⇒ Often defined over irregular domains and networks
 - ⇒ More complex structure demands more complex architectures
- ▶ **GSP**: models data structure as a graph [Shuman13][Ortega18]
 - ⇒ Leverages the **graph topology** to process the data
- ▶ **Problem**: data is prone to **errors** and **imperfections**
 - ⇒ Noise, missing values, or outliers are pervasive in data science



Social network

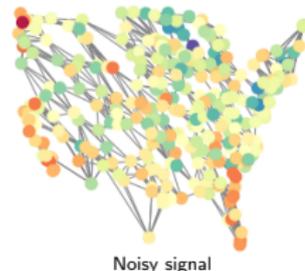
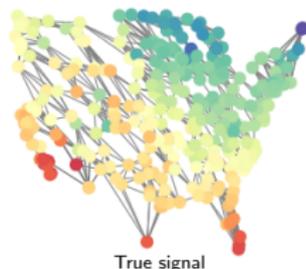


Brain network



Home automation network

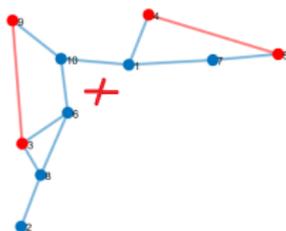
- ▶ Signal processing deals with **perturbations on the signals**
 - ⇒ Large perturbations render data useless
 - ⇒ Widely study in several fields



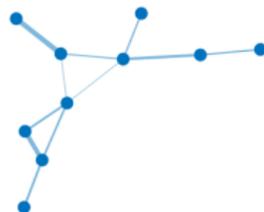
- ▶ Signal processing deals with **perturbations on the signals**
 - ⇒ Large perturbations render data useless
 - ⇒ Widely study in several fields
- ▶ In GSP we encounter **perturbations in the graph topology**
 - ⇒ Even small perturbations lead to **challenging problems**
 - ⇒ Most GSP methods assume the graph is perfectly known



Original graph



Errors in the support

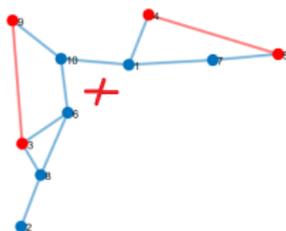


Noisy edges

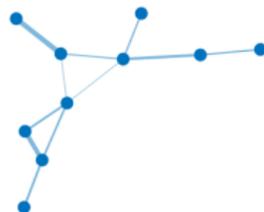
- ▶ Signal processing deals with **perturbations on the signals**
 - ⇒ Large perturbations render data useless
 - ⇒ Widely study in several fields
- ▶ In GSP we encounter **perturbations in the graph topology**
 - ⇒ Even small perturbations lead to **challenging problems**
 - ⇒ Most GSP methods assume the graph is perfectly known



Original graph



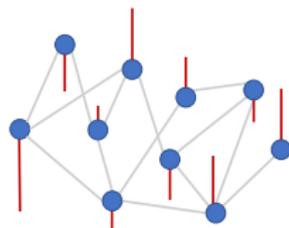
Errors in the support



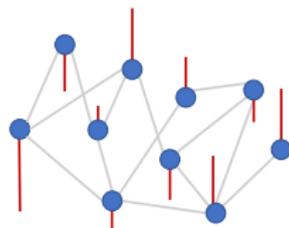
Noisy edges

- ▶ **This work:** approach the graph FI accounting for topology imperfections

- ▶ Graph $\mathcal{G} = (\mathcal{V}, \mathcal{E})$ with N nodes and **adjacency \mathbf{A}**
 - $\Rightarrow A_{ij} =$ Proximity between i and j
- ▶ Define a **signal $\mathbf{x} \in \mathbb{R}^N$** on top of the graph
 - $\Rightarrow x_i =$ Signal value at node i
- ▶ Associated with \mathcal{G} is the **graph-shift** operator $\mathbf{S} \in \mathbb{R}^{N \times N}$ (e.g. \mathbf{A} , \mathbf{L})
 - $\Rightarrow S_{ij} \neq 0$ if $i=j$ or $(i, j) \in \mathcal{E}$ (local structure in \mathcal{G}) [Shuman13][Sandryhaila13]
 - \Rightarrow Diagonalized as $\mathbf{S} = \mathbf{V}\mathbf{\Lambda}\mathbf{V}^{-1}$

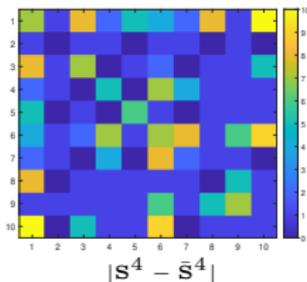
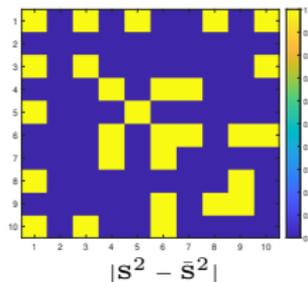
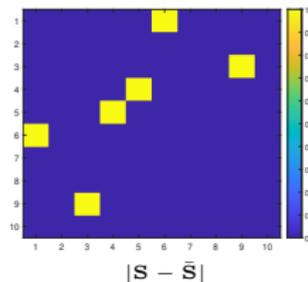


- ▶ Graph $\mathcal{G} = (\mathcal{V}, \mathcal{E})$ with N nodes and **adjacency \mathbf{A}**
 - $\Rightarrow A_{ij}$ = Proximity between i and j
- ▶ Define a **signal $\mathbf{x} \in \mathbb{R}^N$** on top of the graph
 - $\Rightarrow x_i$ = Signal value at node i
- ▶ Associated with \mathcal{G} is the **graph-shift** operator $\mathbf{S} \in \mathbb{R}^{N \times N}$ (e.g. \mathbf{A} , \mathbf{L})
 - $\Rightarrow S_{ij} \neq 0$ if $i=j$ or $(i, j) \in \mathcal{E}$ (local structure in \mathcal{G}) [Shuman13][Sandryhaila13]
 - \Rightarrow Diagonalized as $\mathbf{S} = \mathbf{V}\mathbf{\Lambda}\mathbf{V}^{-1}$
- ▶ **Graph filters** are defined as $\mathbf{H} = \sum_{r=0}^{R-1} h_r \mathbf{S}^r$ [Segarra17]
 - \Rightarrow Diagonalized as $\mathbf{H} = \mathbf{V} \text{diag}(\tilde{\mathbf{h}}) \mathbf{V}^{-1}$
 - $\Rightarrow \mathbf{S}^r$ encodes **r -hop neighborhood** so $\mathbf{H}\mathbf{x}$ diffuses \mathbf{x} across \mathcal{G}

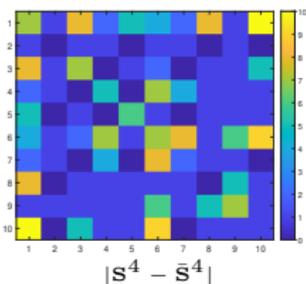
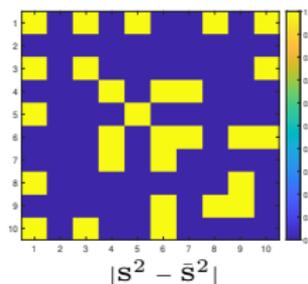
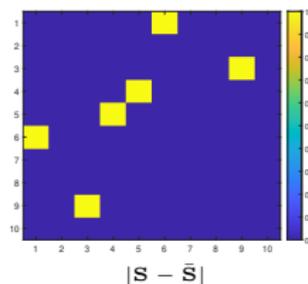


- ▶ **GF identification:** estimate the graph filter $\mathbf{H} = \sum_{r=0}^{R-1} h_r \mathbf{S}^r$
 - ⇒ Given **input/output** signals $\mathbf{X}/\mathbf{Y} \in \mathbb{R}^{N \times M}$ with $\mathbf{Y} = \mathbf{H}\mathbf{X} + \mathbf{W}$
 - ⇒ Leveraging that \mathbf{H} is a polynomial of the **GSO**

- ▶ **GF identification:** estimate the graph filter $\mathbf{H} = \sum_{r=0}^{R-1} h_r \mathbf{S}^r$
 - ⇒ Given **input/output** signals $\mathbf{X}/\mathbf{Y} \in \mathbb{R}^{N \times M}$ with $\mathbf{Y} = \mathbf{H}\mathbf{X} + \mathbf{W}$
 - ⇒ Leveraging that \mathbf{H} is a polynomial of the **GSO**
- ▶ Due to perturbations the true \mathbf{S} is **unknown**
 - ⇒ Only **perturbed** $\bar{\mathbf{S}} \in \mathbb{R}^{N \times N}$ is observed
- ▶ **Q:** What if we estimate the filter as $\mathbf{H} = \sum_{r=0}^{R-1} h_r \bar{\mathbf{S}}^r$?
 - ⇒ Error between \mathbf{S}^r and $\bar{\mathbf{S}}^r$ grows with r



- ▶ **GF identification:** estimate the graph filter $\mathbf{H} = \sum_{r=0}^{R-1} h_r \mathbf{S}^r$
 - ⇒ Given **input/output** signals $\mathbf{X}/\mathbf{Y} \in \mathbb{R}^{N \times M}$ with $\mathbf{Y} = \mathbf{H}\mathbf{X} + \mathbf{W}$
 - ⇒ Leveraging that \mathbf{H} is a polynomial of the **GSO**
- ▶ Due to perturbations the true \mathbf{S} is **unknown**
 - ⇒ Only **perturbed** $\bar{\mathbf{S}} \in \mathbb{R}^{N \times N}$ is observed
- ▶ **Q:** What if we estimate the filter as $\mathbf{H} = \sum_{r=0}^{R-1} h_r \bar{\mathbf{S}}^r$?
 - ⇒ Error between \mathbf{S}^r and $\bar{\mathbf{S}}^r$ grows with r
- ▶ **A:** estimating \mathbf{H} as polynomial of $\bar{\mathbf{S}}$ results in **high estimation error**



Modeling graph perturbations

- ▶ Additive perturbation models are pervasive in SP \Rightarrow In graphs $\bar{\mathbf{S}} = \mathbf{S} + \Delta$
 - \Rightarrow Structure of $\Delta \in \mathbb{R}^{N \times N}$ depends on the type of perturbation
 - \Rightarrow \mathbf{S} and $\bar{\mathbf{S}}$ are close according to some metric $d(\mathbf{S}, \bar{\mathbf{S}})$

Modeling graph perturbations

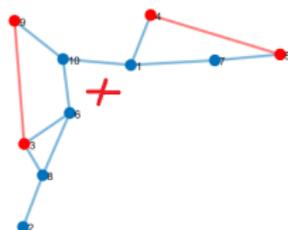
- ▶ Additive perturbation models are pervasive in SP \Rightarrow In graphs $\bar{\mathbf{S}} = \mathbf{S} + \Delta$
 - \Rightarrow Structure of $\Delta \in \mathbb{R}^{N \times N}$ depends on the type of perturbation
 - \Rightarrow \mathbf{S} and $\bar{\mathbf{S}}$ are close according to some metric $d(\mathbf{S}, \bar{\mathbf{S}})$

Examples of topology perturbations

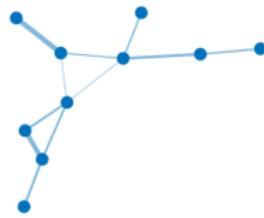
- ▶ When perturbations **create/destroy edges** $\Rightarrow d(\mathbf{S}, \bar{\mathbf{S}}) = \|\mathbf{S} - \bar{\mathbf{S}}\|_0$
 - $\Rightarrow \Delta_{ij} = 1$ if $S_{ij} = 0$ and $\Delta_{ij} = -1$ if $S_{ij} = 1$
- ▶ When perturbations represent **noisy edges** $\Rightarrow d(\mathbf{S}, \bar{\mathbf{S}}) = \|\mathbf{S}_{\mathcal{E}} - \bar{\mathbf{S}}_{\mathcal{E}}\|_2^2$
 - $\Rightarrow \Delta_{ij} = 0$ if $S_{ij} = 0$ and $\Delta_{ij} \sim \mathcal{N}(0, \sigma^2)$ if $S_{ij} \neq 0$



Original graph



Create/Destroy edges



Noisy edges

Traditional filter identification (FI)

- ▶ Consider formulation in either vertex or frequency domain

$$\min_{\mathbf{h}} \left\| \mathbf{Y} - \sum_{k=0}^{N-1} h_k \mathbf{S}^k \mathbf{X} \right\|_F^2 \qquad \min_{\tilde{\mathbf{h}}} \left\| \mathbf{Y} - \mathbf{V} \text{diag}(\tilde{\mathbf{h}}) \mathbf{V}^\top \mathbf{X} \right\|_F^2$$

Traditional filter identification (FI)

- ▶ Consider formulation in either vertex or frequency domain

$$\begin{array}{ll} \min_{\mathbf{h}, \mathbf{S}} \left\| \mathbf{Y} - \sum_{k=0}^{N-1} h_k \mathbf{S}^k \mathbf{X} \right\|_F^2 & \min_{\tilde{\mathbf{h}}, \mathbf{V}} \left\| \mathbf{Y} - \mathbf{V} \text{diag}(\tilde{\mathbf{h}}) \mathbf{V}^T \mathbf{X} \right\|_F^2 \\ \text{s. t. } \mathbf{S} \in \mathcal{S} & \text{s. t. } \mathbf{V} \mathbf{V}^T = \mathbf{I} \end{array}$$

⇒ Modeling influence of perturbations in \mathbf{S}^k and \mathbf{V} is non-trivial

Robust filter identification (RFI)

- ▶ Define full \mathbf{H} as an optimization variable and jointly estimate \mathbf{H} and \mathbf{S}

$$\min_{\mathbf{S} \in \mathcal{S}, \mathbf{H}} \left\| \mathbf{Y} - \mathbf{H} \mathbf{X} \right\|_F^2 + \lambda d(\mathbf{S}, \bar{\mathbf{S}}) + \beta \|\mathbf{S}\|_0 \quad \text{s. t. } \mathbf{S} \mathbf{H} = \mathbf{H} \mathbf{S}$$

⇒ The constraint captures the fact that \mathbf{H} is a polynomial of \mathbf{S}

⇒ Second term promotes closeness between $\bar{\mathbf{S}}$ and \mathbf{S}

- ▶ Operates in vertex domains + avoids computation of high-order polynomials
- ▶ Bilinear terms and ℓ_0 render the problem non-convex

Dealing with ℓ_0 norm

- ▶ We employ the ℓ_1 reweighted norm based on logarithmic penalty [Candes08]

$$\|\mathbf{Z}\|_0 \approx r_\delta(\mathbf{Z}) := \sum_{i=1}^I \sum_{j=1}^J \log(|Z_{ij}| + \delta)$$

- ⇒ Produces sparser solutions than ℓ_1 norm
- ⇒ Majorization-Minimization approach based on linear approximation

Dealing with ℓ_0 norm

- ▶ We employ the ℓ_1 **reweighted norm** based on logarithmic penalty [Candes08]

$$\|\mathbf{Z}\|_0 \approx r_\delta(\mathbf{Z}) := \sum_{i=1}^I \sum_{j=1}^J \log(|Z_{ij}| + \delta)$$

- ⇒ Produces sparser solutions than ℓ_1 norm
- ⇒ Majorization-Minimization approach based on **linear approximation**

Dealing with bilinear term

- ▶ Adopt an **alternating-minimization** approach to break the non-linearity
 - ⇒ \mathbf{H} and \mathbf{S} are estimated in **two separate iterative steps**
 - ⇒ Each step requires solving a convex optimization problem

Dealing with ℓ_0 norm

- ▶ We employ the ℓ_1 reweighted norm based on logarithmic penalty [Candes08]

$$\|\mathbf{Z}\|_0 \approx r_\delta(\mathbf{Z}) := \sum_{i=1}^I \sum_{j=1}^J \log(|Z_{ij}| + \delta)$$

- ⇒ Produces sparser solutions than ℓ_1 norm
- ⇒ Majorization-Minimization approach based on linear approximation

Dealing with bilinear term

- ▶ Adopt an alternating-minimization approach to break the non-linearity
 - ⇒ \mathbf{H} and \mathbf{S} are estimated in two separate iterative steps
 - ⇒ Each step requires solving a convex optimization problem
- ▶ Rewrite optimization problem as

$$\min_{\mathbf{S} \in \mathcal{S}, \mathbf{H}} \|\mathbf{Y} - \mathbf{H}\mathbf{X}\|_F^2 + \lambda r_{\delta_1}(\mathbf{S} - \bar{\mathbf{S}}) + \beta r_{\delta_2}(\mathbf{S}) + \gamma \|\mathbf{S}\mathbf{H} - \mathbf{H}\mathbf{S}\|_F^2$$

- ⇒ Constraint $\mathbf{S}\mathbf{H} = \mathbf{H}\mathbf{S}$ relaxed as a regularizer

- ▶ **Step 1 - GF Identification:** estimate $\mathbf{H}^{(t+1)}$ with $\mathbf{S}^{(t)}$ fixed

$$\mathbf{H}^{(t+1)} = \arg \min_{\mathbf{H}} \|\mathbf{Y} - \mathbf{H}\mathbf{X}\|_F^2 + \gamma \|\mathbf{S}^{(t)}\mathbf{H} - \mathbf{H}\mathbf{S}^{(t)}\|_F^2$$

⇒ LS problem with closed-form solution inverting an $N^2 \times N^2$ matrix

- ▶ **Step 2 - Graph Denoising:** estimate $\mathbf{S}^{(t+1)}$ with $\mathbf{H}^{(t+1)}$ fixed

$$\mathbf{S}^{(t+1)} = \arg \min_{\mathbf{S} \in \mathcal{S}} \sum_{i,j=1}^N (\lambda \bar{\Omega}_{ij}^{(t)} |S_{ij} - \bar{S}_{ij}| + \beta \Omega_{ij}^{(t)} |S_{ij}|) + \gamma \|\mathbf{S}\mathbf{H}^{(t+1)} - \mathbf{H}^{(t+1)}\mathbf{S}\|_F^2$$

⇒ With ℓ_1 weights $\Omega_{ij}^{(t)}, \bar{\Omega}_{ij}^{(t)}$ computed from previous GSO $\mathbf{S}^{(t)}$

- ▶ Steps 1 and 2 repeated for $t = 0, \dots, t_{max} - 1$ iterations

- ▶ **Step 1 - GF Identification:** estimate $\mathbf{H}^{(t+1)}$ with $\mathbf{S}^{(t)}$ fixed

$$\mathbf{H}^{(t+1)} = \arg \min_{\mathbf{H}} \|\mathbf{Y} - \mathbf{H}\mathbf{X}\|_F^2 + \gamma \|\mathbf{S}^{(t)}\mathbf{H} - \mathbf{H}\mathbf{S}^{(t)}\|_F^2$$

⇒ LS problem with closed-form solution inverting an $N^2 \times N^2$ matrix

- ▶ **Step 2 - Graph Denoising:** estimate $\mathbf{S}^{(t+1)}$ with $\mathbf{H}^{(t+1)}$ fixed

$$\mathbf{S}^{(t+1)} = \arg \min_{\mathbf{S} \in \mathcal{S}} \sum_{i,j=1}^N (\lambda \bar{\Omega}_{ij}^{(t)} |S_{ij} - \bar{S}_{ij}| + \beta \Omega_{ij}^{(t)} |S_{ij}|) + \gamma \|\mathbf{S}\mathbf{H}^{(t+1)} - \mathbf{H}^{(t+1)}\mathbf{S}\|_F^2$$

⇒ With ℓ_1 weights $\Omega_{ij}^{(t)}, \bar{\Omega}_{ij}^{(t)}$ computed from previous GSO $\mathbf{S}^{(t)}$

- ▶ Steps 1 and 2 repeated for $t = 0, \dots, t_{max} - 1$ iterations

Theorem

The RFI algorithm **converges to an stationary** point if \mathbf{S} does not have repeated eigenvalues and every row of $\tilde{\mathbf{X}} = \mathbf{V}^{-1}\mathbf{X}$ are nonzero

- ▶ Now the goal is to estimate K GFs $\{\mathbf{H}_k\}_{k=1}^K$
 - ⇒ For each \mathbf{H}_k we have M_k input/output signals $\mathbf{X}_k/\mathbf{Y}_k$
- ▶ Several GFs show up in relevant settings [Segarra16][Isufi16]
 - ⇒ Different network processes on a graph $\mathbf{Y}_k = \mathbf{H}_k \mathbf{X}_k + \mathbf{W}_k$
 - ⇒ Graph-based multivariate time series $\mathbf{Y}_{\kappa} = \sum_{k=1}^K \mathbf{H}_k \mathbf{Y}_{\kappa-k} + \mathbf{X}_{\kappa} + \mathbf{W}_k$

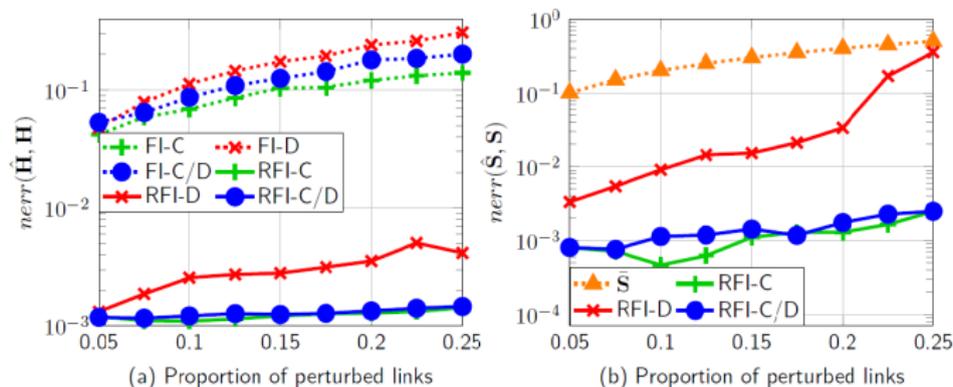
- ▶ Now the goal is to estimate K GFs $\{\mathbf{H}_k\}_{k=1}^K$
 - ⇒ For each \mathbf{H}_k we have M_k input/output signals $\mathbf{X}_k/\mathbf{Y}_k$
- ▶ Several GFs show up in relevant settings [Segarra16][Isufi16]
 - ⇒ Different network processes on a graph $\mathbf{Y}_k = \mathbf{H}_k \mathbf{X}_k + \mathbf{W}_k$
 - ⇒ Graph-based multivariate time series $\mathbf{Y}_\kappa = \sum_{k=1}^K \mathbf{H}_k \mathbf{Y}_{\kappa-k} + \mathbf{X}_\kappa + \mathbf{W}_\kappa$
- ▶ Joint identification exploits each \mathbf{H}_k being a polynomial on \mathbf{S}

$$\min_{\mathbf{S} \in \mathcal{S}, \{\mathbf{H}_k\}_{k=1}^K} \sum_{k=1}^K \alpha_k \|\mathbf{Y}_k - \mathbf{H}_k \mathbf{X}_k\|_F^2 + \lambda r_{\delta_1}(\mathbf{S} - \bar{\mathbf{S}}) + \beta r_{\delta_2}(\mathbf{S}) + \sum_{k=1}^K \gamma \|\mathbf{S} \mathbf{H}_k - \mathbf{H}_k \mathbf{S}\|_F^2$$
 - ⇒ K commutativity constraints improve estimation of \mathbf{S}
 - ⇒ A better estimate of \mathbf{S} leads to better estimates of \mathbf{H}_k
- ▶ Solved via 2-step alternating optimization

- ▶ RFI algorithm has a computational complexity of $\mathcal{O}(N^7)$
 - ⇒ Prohibitive for **large graphs**
 - ⇒ Steps 1 and 2 can be accelerated via an iterative process

- ▶ RFI algorithm has a computational complexity of $\mathcal{O}(N^7)$
 - ⇒ Prohibitive for **large graphs**
 - ⇒ Steps 1 and 2 can be accelerated via an iterative process
- ▶ **Step 1 - Efficient GF Identification**
 - ⇒ Estimate $\mathbf{H}^{(t+1)}$ performing τ_{max_1} iterations of **gradient descent**
 - ⇒ Involves multiplications of $N \times N$ matrices
- ▶ **Step 2 - Efficient Graph Denoising**
 - ⇒ Estimate $\mathbf{S}^{(t+1)}$ via **alternating optimization** for τ_{max_2}
 - ⇒ Solve N^2 scalar problems
 - ⇒ Closed-form solution based on **projected soft-thresholding**
- ▶ Computational complexity reduced to $\mathcal{O}(N^3)$

- ▶ Test the estimates $\hat{\mathbf{H}}$ and $\hat{\mathbf{S}}$ with and without robust approach
 - ⇒ Graphs are sampled from the small-world random graph model
 - ⇒ We consider different types of perturbations



- ▶ RFI consistently outperforms classical FI
 - ⇒ Clear improvement in estimation of \mathbf{S} with respect to $\bar{\mathbf{S}}$
- ▶ Only destroying links is the most damaging perturbation

- ▶ **Dataset:** 5-nearest neighbor graph of weather stations in California
 - ⇒ Signals are temperature measurements
- ▶ **Goal:** Predict temperature 1 or 3 days in the future
 - ⇒ Estimate \mathbf{H} using 25% or 50% of the available data
- ▶ Consider LS as a naive solution and TLS-SEM as a robust baseline

Models	1-Step		3-Step	
	TTS=0.25	TTS = 0.5	TTS=0.25	TTS = 0.5
LS	$6.9 \cdot 10^{-3}$	$3.1 \cdot 10^{-3}$	$2.1 \cdot 10^{-2}$	$9.1 \cdot 10^{-3}$
LS-GF	$3.3 \cdot 10^{-3}$	$3.3 \cdot 10^{-3}$	$8.4 \cdot 10^{-3}$	$8.5 \cdot 10^{-3}$
TLS-SEM	$4.0 \cdot 10^1$	$3.7 \cdot 10^{-2}$	$6.8 \cdot 10^{-1}$	$5.5 \cdot 10^{-2}$
RFI	$3.4 \cdot 10^{-3}$	$3.1 \cdot 10^{-3}$	$8.5 \cdot 10^{-3}$	$7.5 \cdot 10^{-3}$
AR(3)-RFI	$3.2 \cdot 10^{-3}$	$2.8 \cdot 10^{-3}$	$7.8 \cdot 10^{-3}$	$6.9 \cdot 10^{-3}$

- ▶ Best performance achieved by joint inference assuming AR model of order 3
 - ⇒ Follow up closely by the (separate) RFI algorithm

- ▶ Proposed a general **robust graph filter identification model** that
 - ⇒ Simultaneously **learns \mathbf{S} and \mathbf{H}**
- ▶ Problem formulated as a **non-convex** optimization problem
 - ⇒ Convex algorithm based on **AM and MM** techniques
 - ⇒ Proposed algorithm is shown to **converge to a stationary point**
- ▶ Generalized to **joint GF identification** to deal with several GFs
- ▶ **Efficient algorithm** to deal with graphs with large number of nodes
- ▶ Numerical evaluation over synthetic and real-world graphs
 - ⇒ Code: https://github.com/reysam93/graph_denoising

Thank
You

Questions at: samuel.rey.escudero@urjc.es